Computer Science Department Minors (modified 9/2023)

About the Computer Science Department:

Welcome to the Department of Computer Science! From the environment and healthcare to artificial intelligence and space exploration, computer science is everywhere, improving people's lives in extraordinary ways. Because computer science is everywhere, a minor can be a great option for students majoring in many other areas. There are three minors offered by Computer Science (CS): Minor in Computer Science, Minor in Machine Learning, Minor in Bioinformatics.

If you're interested in one of our minors, we encourage you to make an appointment with a CS Advisor to learn more and discuss requirements and resources available in the CS Department: http://compsci.colostate.edu/advising/.

The Computer Science Department has competitive entrance requirements because we want students to be set up for success. Students with a declared CS major are not eligible to declare any of the minors offered by CS.

To be eligible to declare the Computer Science Minor or Machine Learning Minor, you must meet the following requirements:

- CSU GPA of 2.5 or greater
- ‘B’ or better in (CS 150B or CS 152)
- ‘C’ or better in (MATH 160 or MATH 156 or CS 162 or CS 163 or CS 164)

The Bioinformatics Minor does not have admissions requirements.

If you don't meet these requirements, we encourage you to:

- Take the following courses as you work toward the minor control requirements
  - CS 150 B, CS 152, CS 162, CS 164, CS 165, CS 220
- Meet with a CS Advisor to discuss requirements, resources, and opportunities within the department
- Participate in the CS Community through applicable CS Department Clubs.

Prerequisite Considerations:

Most CS courses have prerequisite requirements. Registration for CS 162 and CS 164 requires that students have completed (with a B or better) CS 150b or CS 152. For many students, completing CS 150b first would be an ideal start, which allows students to start CS coursework while working towards completing math requirements for later CS courses.

Other CS courses may have additional prerequisites. Consult the course catalog for information on specific courses or the prerequisite chart found on our website provides a visual representation, https://compsci.colostate.edu/courses/.
Computer Science Minor

Requirements:

- CS 162, CS 163, or CS 164
- CS 165
- Pick one from: CS 220, CS 250, CS 270, CS 214 or CS 253
- Pick 12 credits of Upper Division CS Classes (3xx-4xx)

A minor in Computer Science will give students a foundation in software development, programming, and computer and information theory. The CS Minor is customizable to allow students to decide what courses are of interest, or which courses might best complement degree and professional goals. Other than prerequisite requirements, you don’t need to follow a set pathway.

The following are two possible pathways that students could choose to follow, as examples:

- If you are interested in adding the ability to develop software applications - a good path might be - CS 150/CS 152, CS 162/3/4, CS 165, CS 214/253, CS 312, CS 314, CS 356, CS 462, CS 464, CS 414, CS 415, or CS 430.
- If you are interested in adding a strong understanding of software security, a good path might be CS 150/CS 152, CS 162/3/4, CS 165, CS 214/253, CS 314, CS 356, CS 456, CS 458

Machine Learning Minor

Requirements:

- CS 162, CS 163, or CS 164
- CS 165
- CS 220
- CS 345
- CS 445
- Pick one from: DSCI 369 or MATH 369
- Pick one from: STAT 301 or STAT 315

Machine learning (ML) is the science of creating algorithms that learn from data. ML systems are everywhere, from cars and smartphones to various home devices. Businesses of all sizes are investing in ML technology. ML is ubiquitous across the sciences: many areas of science generate substantial amounts of data and rely on ML to assist in making new discoveries in fields ranging from particle physics to medicine.

Bioinformatics Minor

Requirements:

- Pick one from: BZ 110, BZ 120 or LIFE 102
- BZ 360
- Pick one from: CS 150B or CS 152
- Pick one from: CS 162, CS 163, CS 164 or DSCI 235
- CS 220
- CS 345
- CS 425
- Pick one from: MATH 155, MATH 156, or MATH 160
- Pick one from: STAT 301, STAT 303/ECE 303, STAT 307, or STAT 315

The Bioinformatics Minor does not have admissions requirements.

At the intersection of biology and computer science, bioinformatics is the study of applying computational tools to collect and analyze complex biological data such as genomic sequences. The bioinformatics minor will give students a foundation in programming that will complement their biology backgrounds. In addition to programming, students will take important foundational coursework in statistics and machine learning.
Computer Science Course Prerequisites (rev. Nov 2023)

Legend:
- Solid: required prereq
- Dashed: corequisite
- Dotted: pick one of these as a prereq/core option
- No Courses Offered

Important Notes:
- This is a prereq chart ONLY - this does not indicate major requirements.
- Check requirements for out of department courses. They are not all listed.
- You must have earned 30+ credits before taking CS 214 and CS 250.
- CS 152 and CS 162 are each 8 week courses.
- All prerequisites must be completed with a C or higher.

Diagram:
- CS 150B: Culture and Coding: Python (AUCC 3B)
- CS 152: Intro to Programming: Python
- CS 164: CS1: Computational Thinking with Java
- CS 162: CS1: Introduction to Java Programming
- MATH 156
- MATH 160
- MATH 155
- STAT 301
- STAT 315
- STAT 302A
- ECE/STAT 303
- STAT 307
- DSCI 369
- MATH 369

Course Prerequisites:
- CS 301: Programming with C++
- CS 250: Computer Systems Foundation
- CS 270: No longer offered
- CS 165: CS2: Data Structures
- CS 220: Discrete Structures and their Applications
- CS 214: Software Development
- CS 253: No Longer Offered
- CS 312: Modern Web Applications
- CS 320: Algorithms Theory and Practice
- CS 345: Machine Learning Foundations and Practice
- CS 340: Artificial Intelligence
- CS 440: Introduction to Bioinformatics

Courses:
- CS 370: Operating Systems
- CS 356: System Security
- CS 455: Introduction to Distributed Systems
- CS 456: Modern Cybersecurity
- CS 310H: Mixed Reality Design
- CS 314: Software Engineering
- CS 464: Introduction to Human-Centered Computing
- CS 462: Engaging in Virtual Worlds
- CS 457: Computer Networks and the Internet
- CS 414: Object-Oriented Design
- CS 415: Software Testing
- CS 458: Blockchain Principles
- CS 475: Parallel Programming
- CS 430: Database Systems
- CS 453: Introduction to Compiler Construction
- CS 435: Introduction to Big Data
- CS 445: Introduction to Machine Learning